

Name

Attributes

STR
Strength

FIN
Finesse

PER
Perception

STM
Stamina

AGI
Agility

WIT
Wits

WIL
Willpower

INT
Intelligence

CHA
Charisma

Entanglement

Skills

Stealth +

Aletrness +

Investigate +

Athletics +

Toughness +

Drive +

Survival +

Guts +

Hardware +

Humanities +

Medicine +

Science +

Software +

Charm +

Manipulate +

Connections +

Languages +

Resources +

+

+

+

CASCADE EFFECT

Notes

Equipment

Combat Skills

Unarmed +

Melee +

Defense +

Ballistics +

Firearms +

Initiative +

Defenses

Passive Defense +

Melee Dodge +

Ranged Dodge +

Attacks

+

Damage + Speed +

Range Ammo +

+

Damage + Speed +

Range Ammo +

+

Damage + Speed +

Range Ammo +

Concept

Wounds

Wound Max

5: Upper Body

Armor
Perception Penalty

Armor
Agility Penalty

4: Lower Body

Armor
Agility Penalty

Armor
Agility Penalty

3: Main Arm

Armor
Finesse Penalty

Armor
Finesse Penalty

2: Off Arm

Armor
Finesse Penalty

Armor
Finesse Penalty

1: Legs

Armor
Speed Penalty

Armor
Speed Penalty

Endurance

Speed

